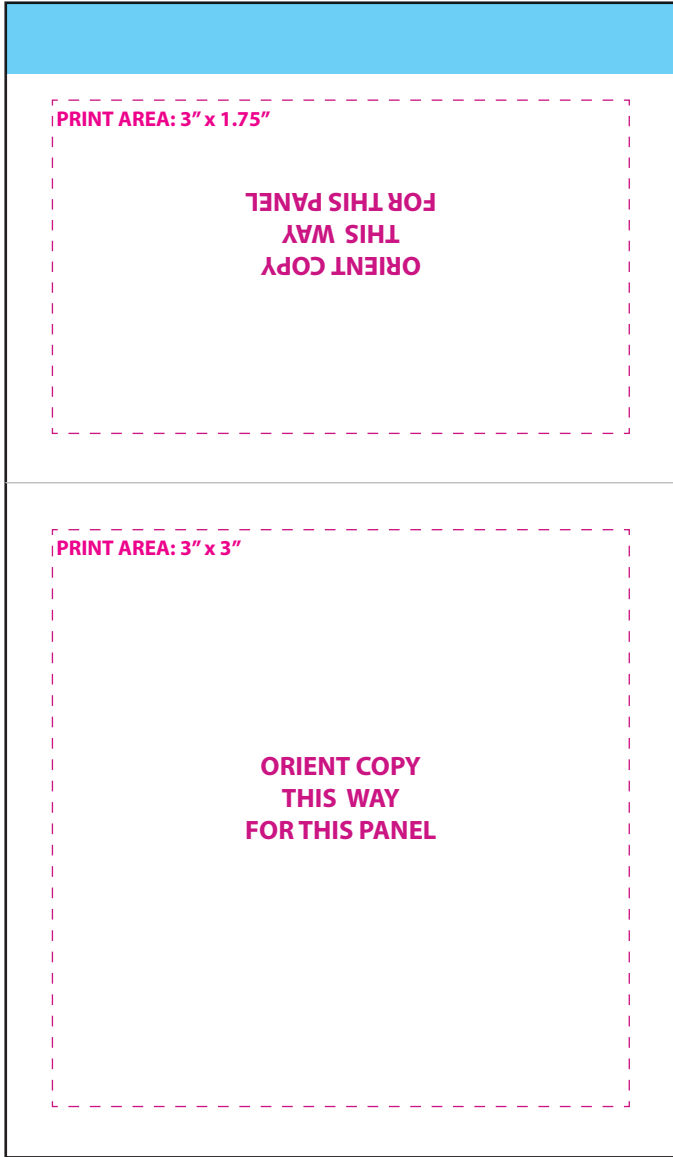


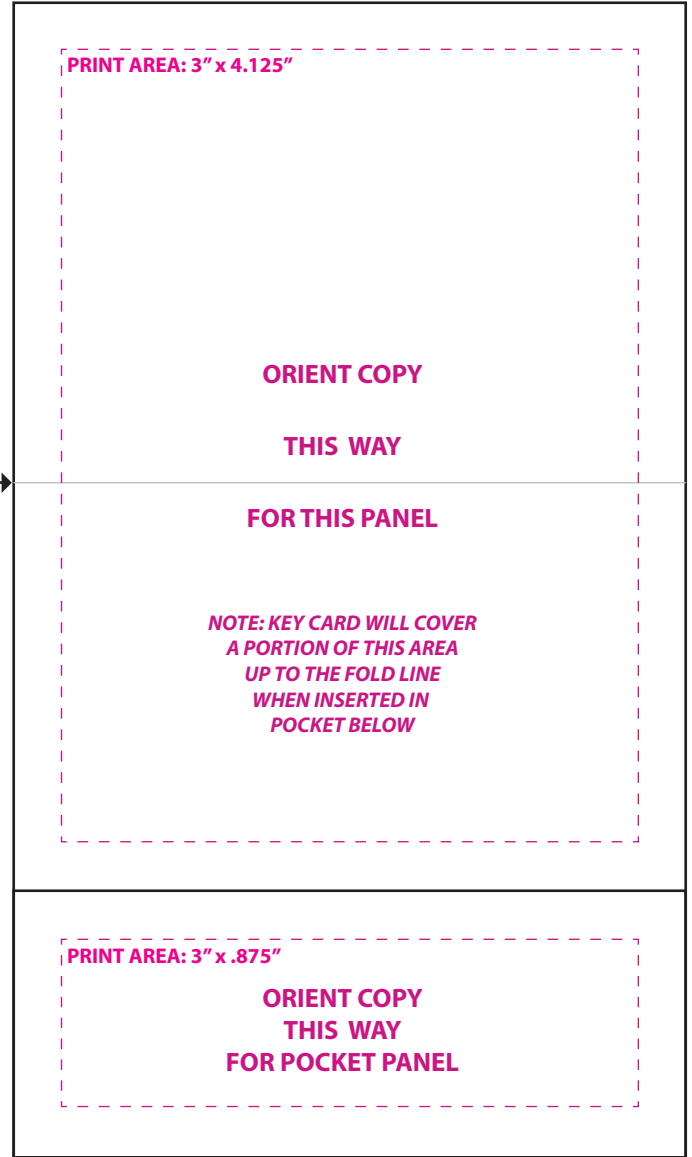
TuckIt™ Hotel Key Card Holder
3.5" x 3.5"
CUSTOM PRINT FROM STOCK
TEMPLATES

DESIGN: ALL PRINT MATTER MUST BE
INSIDE THE MARKED PRINT AREAS.
DO NOT PLACE ANY ARTWORK
OUTSIDE OF THE DASHED LINES.

AREA IN BLUE WILL BE HIDDEN WHEN TUCKED INTO POCKET



OUTSIDE



INSIDE

WHAT WE MEAN BY "SIMPLE PRINTING" AND HOW TO GET THE BEST RESULTS FROM OUR PRINT-FROM-STOCK PROGRAM

Although credit card sleeves are used here as a product example, the principles presented are applicable to our other envelope products such as gift card envelopes, remittance envelopes, and doorknob hangers.

ACCEPTABLE

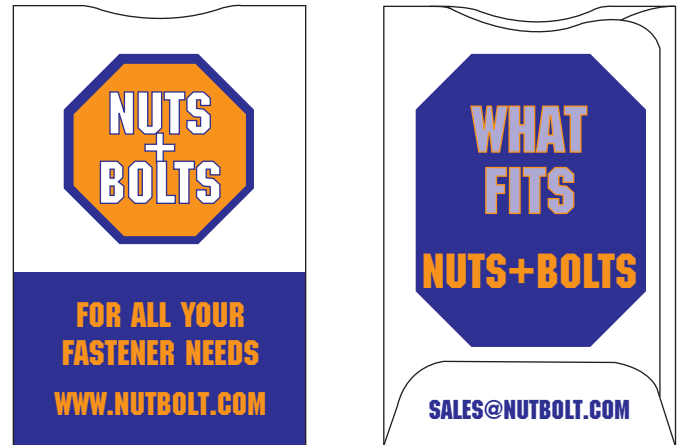


ARTWORK SHOWN IS SIMPLE COPY
Logo and text with no bleeds, no wraps, no large blocks of color, no tight registration, no subtle gradients/tints.



ARTWORK SHOWN
is at least 1/4" in from any edge
(safe area in red dotted outline)

NOT ACCEPTABLE



ARTWORK SHOWN IS NOT SIMPLE COPY
Tight registration, large blocks of color, bleed/wrap. Can be corrected by simplifying logo, removing color block, changing text to solid color.



ARTWORK SHOWN
is too close to the edge
(safe area in red dotted outline)

Our Fast Turn Around and Low Cost Program works beautifully when the artwork you submit is simple copy: Text and/or Logo with No Bleeds, No Wraps, No Large Blocks of Color, No Tight Registration, No Subtle Gradients/Tints; good contrast halftones okay at 5% min/80% max density—no white/solid black areas (we use 110 linescreen); and all content is at least 1/4" in from any edge. **All copy must be approved.**

Any questions or concerns, no matter how seemingly small, please contact us.

Prepress Requirements

For best custom-printed results, please consult our “Simple Printing” guidelines and follow template instructions.

ACCEPTABLE FORMATS:

The most time and cost effective formats for artwork submission are Adobe Illustrator files (native “.AI” must be compatible with Mac OS) saved as either .AI, .EPS, or .PDF with all text converted to vector outlines. Graphics/logos may be vector or raster format. If raster format, please adhere to these resolution settings:

Bitmap—1200 dpi for black and white line art and graphics containing textual elements. Note that “Bitmap” format is not the same as “BMP” format. Only supply black and white “bitmap” format files if you choose this format for your artwork.

TIF/TIFF—300 dpi for grayscale graphics. If the graphic contains text, increase resolution to 600 dpi minimum.

JPG/JPEG—300 dpi for grayscale graphics (do not submit JPG/JPEG images in CMYK/RGB). If the graphic contains text, increase resolution to 1200 dpi minimum.

If you cannot supply an Adobe Illustrator .Ai, .EPS, or .PDF, we can work with the following applications, but their use incurs a \$50 reformatting charge:

InDesign (Mac OSX): If your InDesign file contains text, convert text to vector outlines, or provide fonts (Type 1 Mac OSX or Open Type). Also provide any linked images/graphics.

Adobe Photoshop (Mac OSX .PSD): Use “gray-scale” color space (not CMYK or RGB). If your PSD file contains text layers, please provide Mac OSX or Open Type fonts. Or convert text layers to raster images (be sure the image resolution is 1200 dpi before rasterizing).



SETTING UP YOUR ART FILES FOR COLOR OUTPUT

For imprinting (unless it is a litho conversion) we use black and the PANTONE MATCHING SYSTEM (up to 2 SPOT colors). If black is one of your colors, you may add one additional SPOT color.

Please make sure that your PDF or EPS artwork has been specified with the correct color(s), and please include this information in your correspondence with us.